

Lecture 4 : Push-Pull Output Stage

(Quiz)

0. Review

1. Push-Pull Stage

2. Push-Pull Design

• Quiz today

• PreLab 2 due at lab session

• HW2 due Fri (Sep 27)

• Lab1 report due next Wed (Oct 01)

→ see course website for template

Textbook reading : 16-2 The 741 Op Amp
16-3 The Inverting Amplifier
16-5 Two Op Amp applications
18-7 Current Boosters

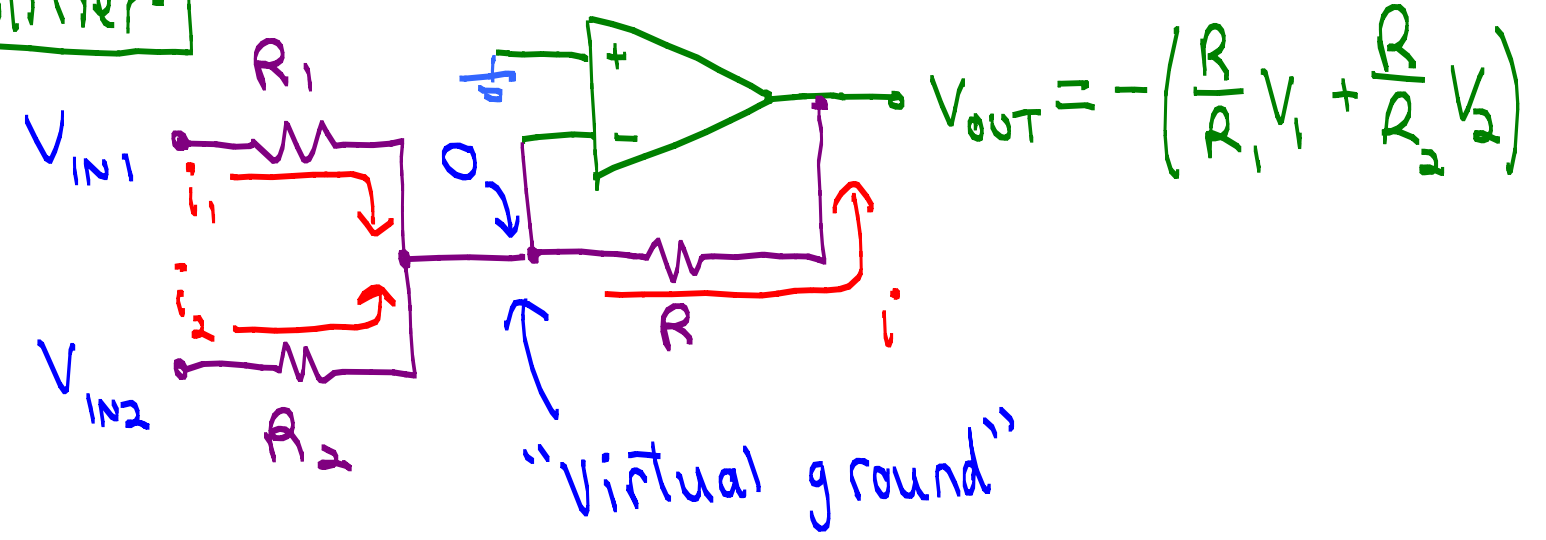
0. Review

Op Amp

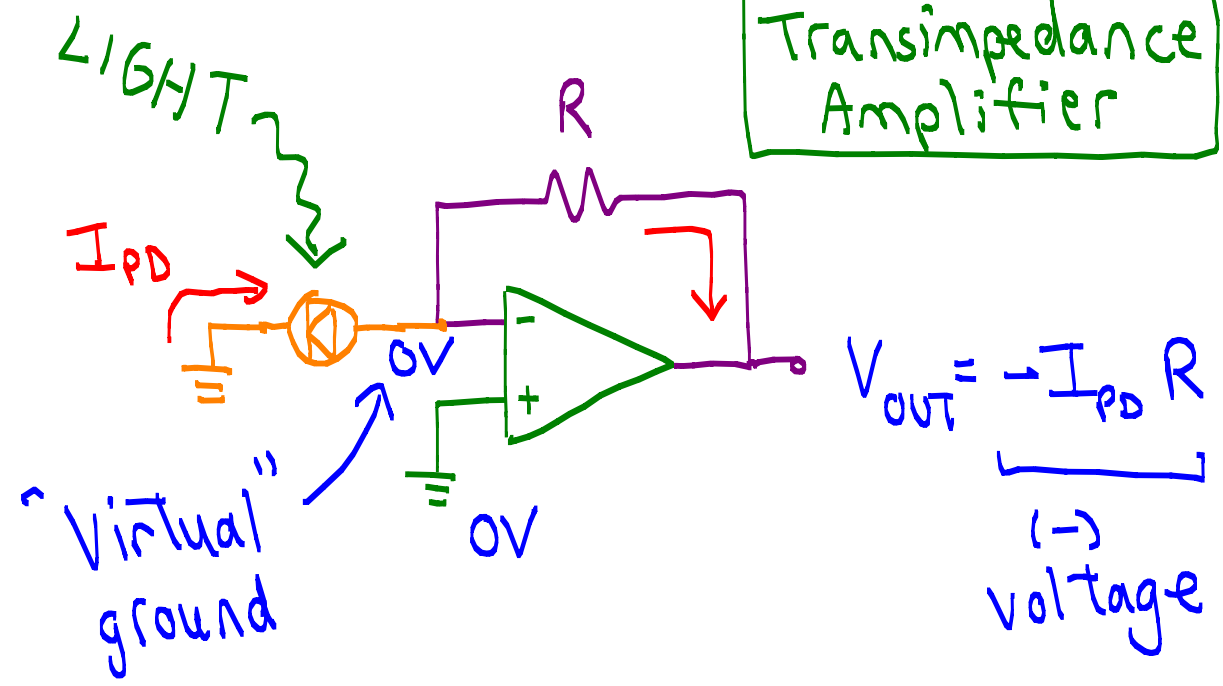
Golden Rules:

- ① $V_{IN+} = V_{IN-}$ ← "virtual short"
- ② Zero input current

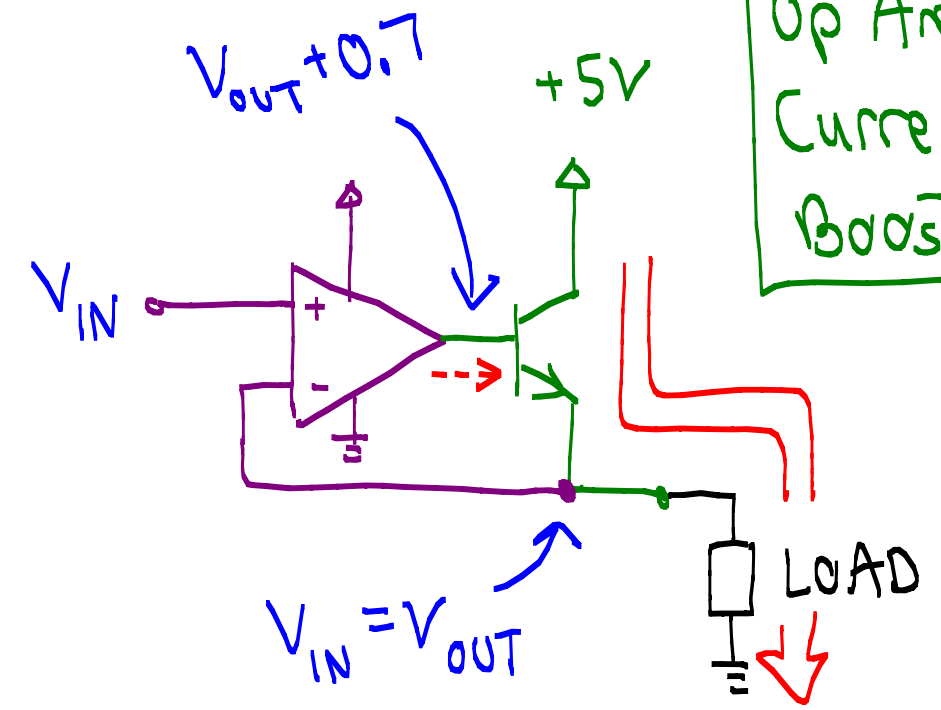
Summing Amplifier



Transimpedance Amplifier



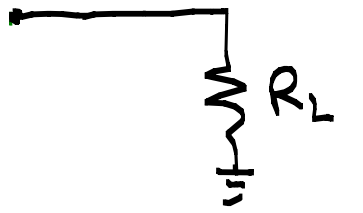
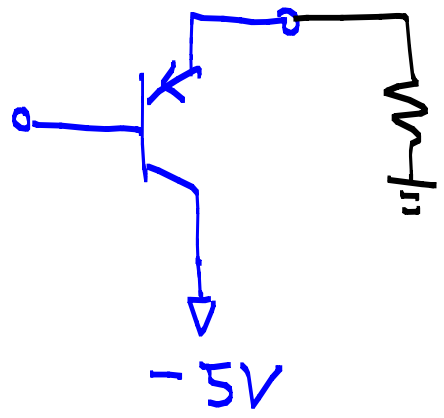
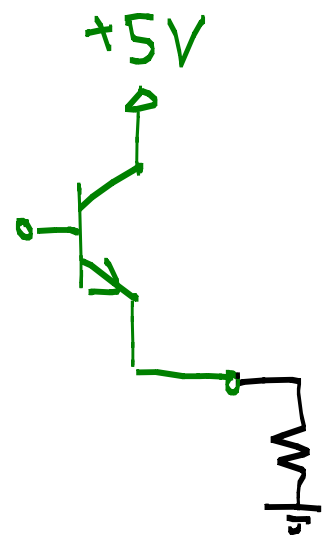
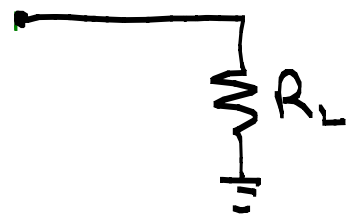
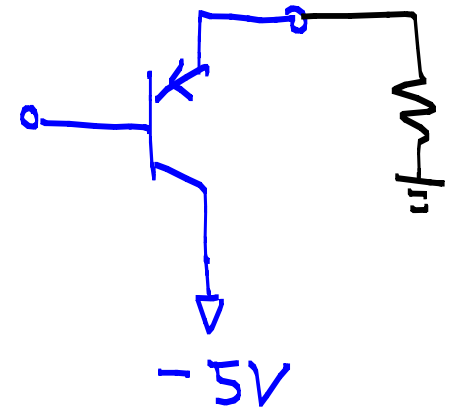
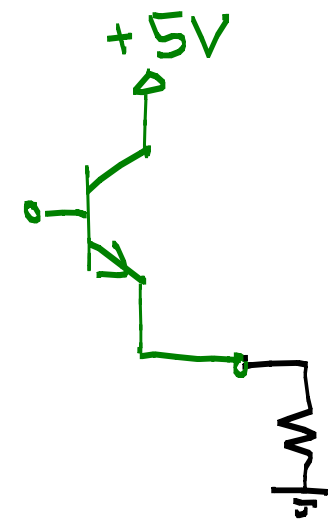
Op Amp Current Booster



1. Push-Pull Stages

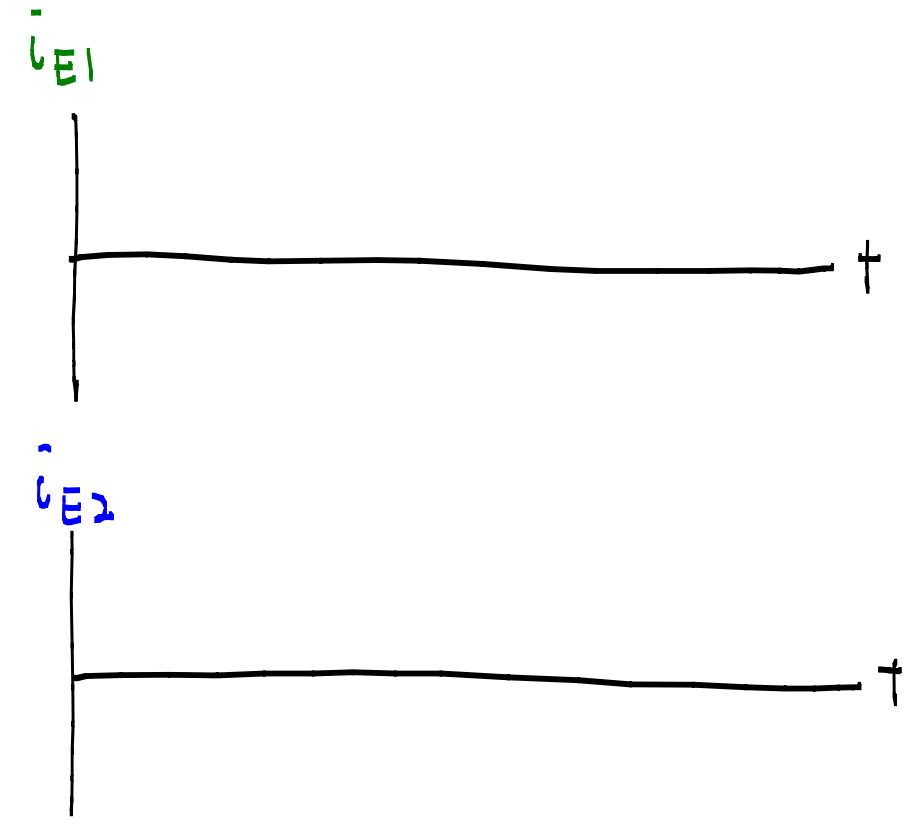
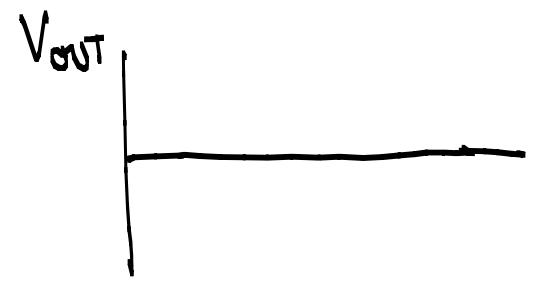
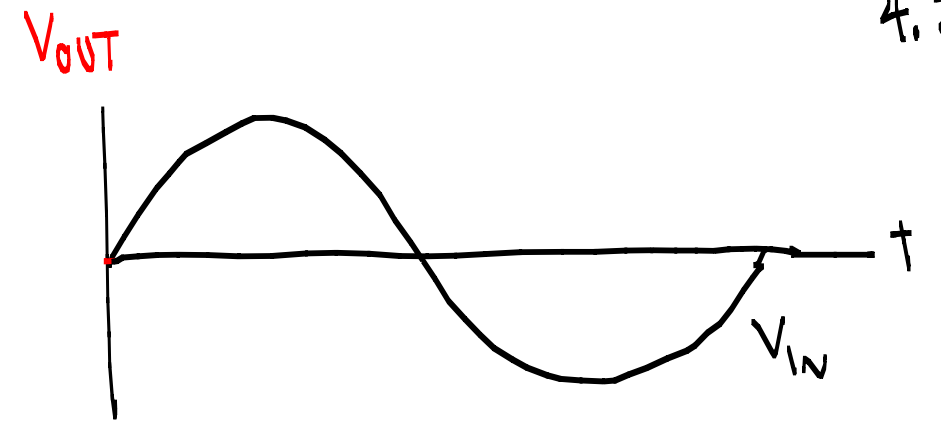
• An npn follower can only

• A pnp follower can only



★ Called a "or" stage

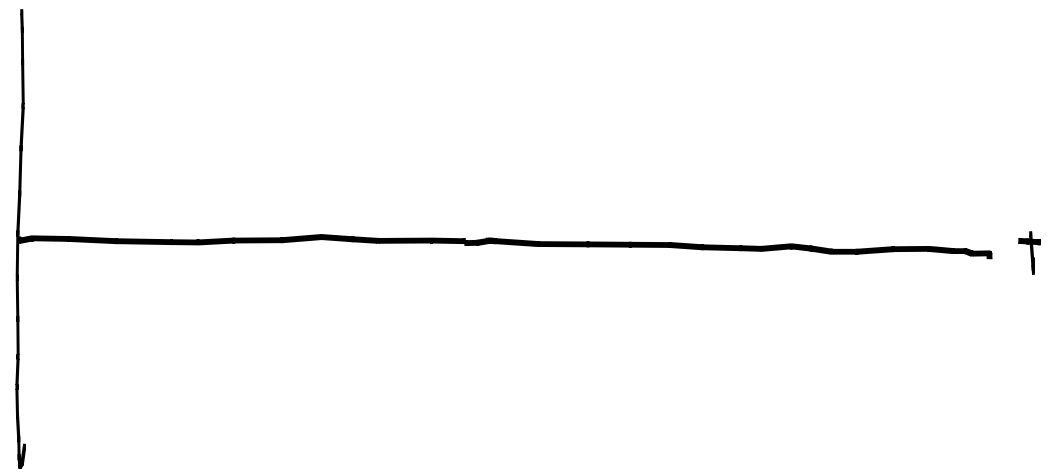
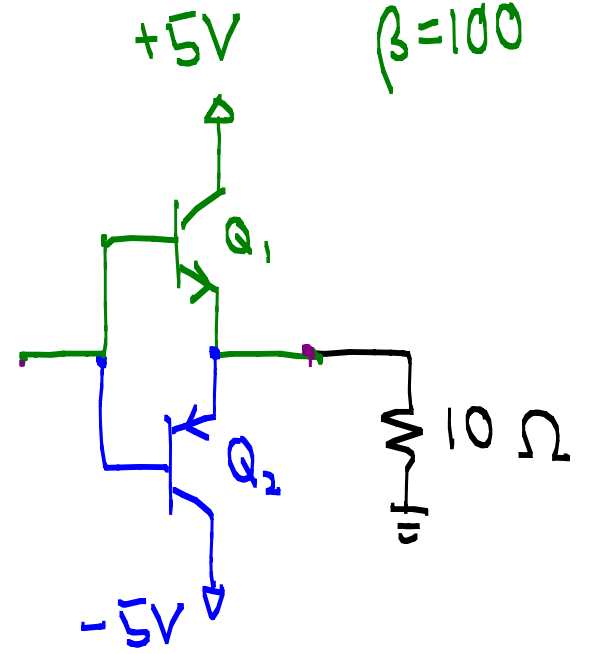
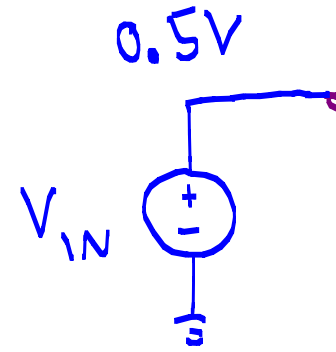
Is there a catch? Unfortunately, YES. ☹️



One way to reduce crossover distortion is to use the push-pull with

Example

$\beta = 100$ (4.3)



2. Push-Pull Design

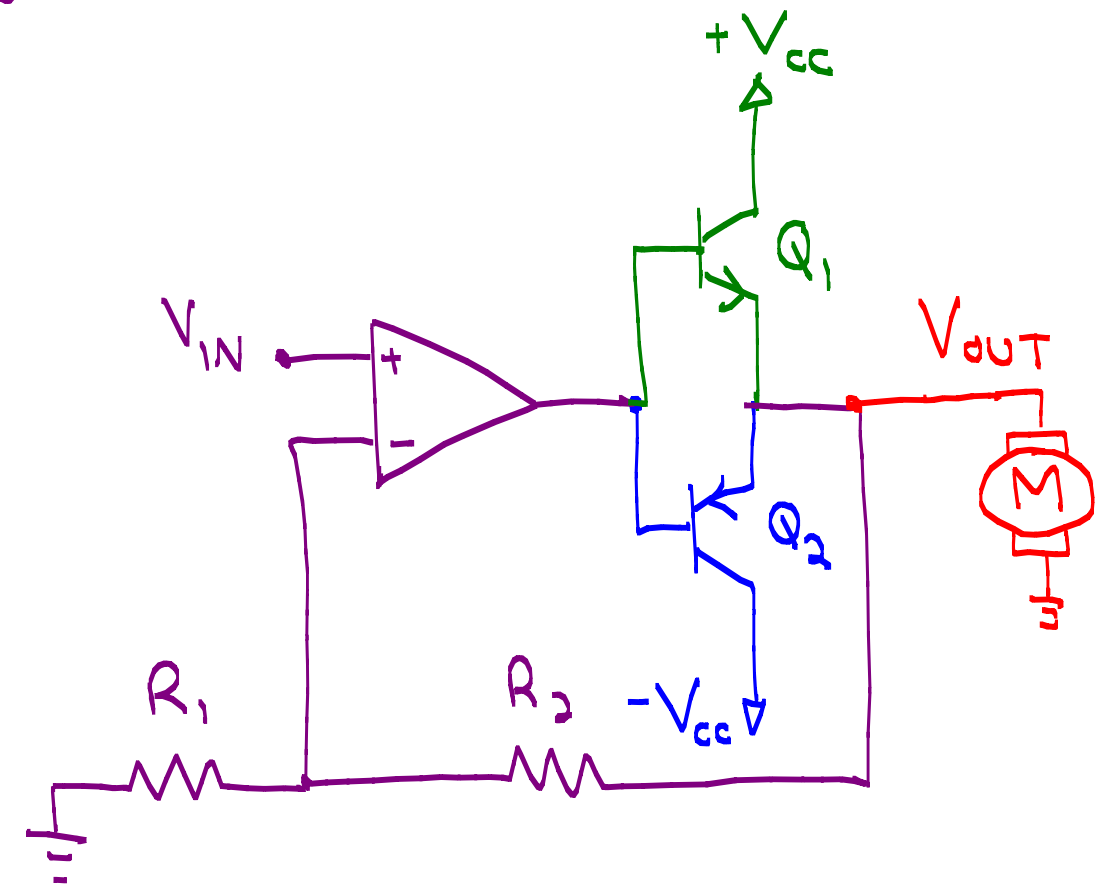
$V_{CC} = 9, 12, 15, \text{ or } 18V$

Example: Motor driver

- $\pm 9V$ max
- 2W max
- Gain = $20 \pm 5\%$

↑
We'll use "worst case" parameters for this example.

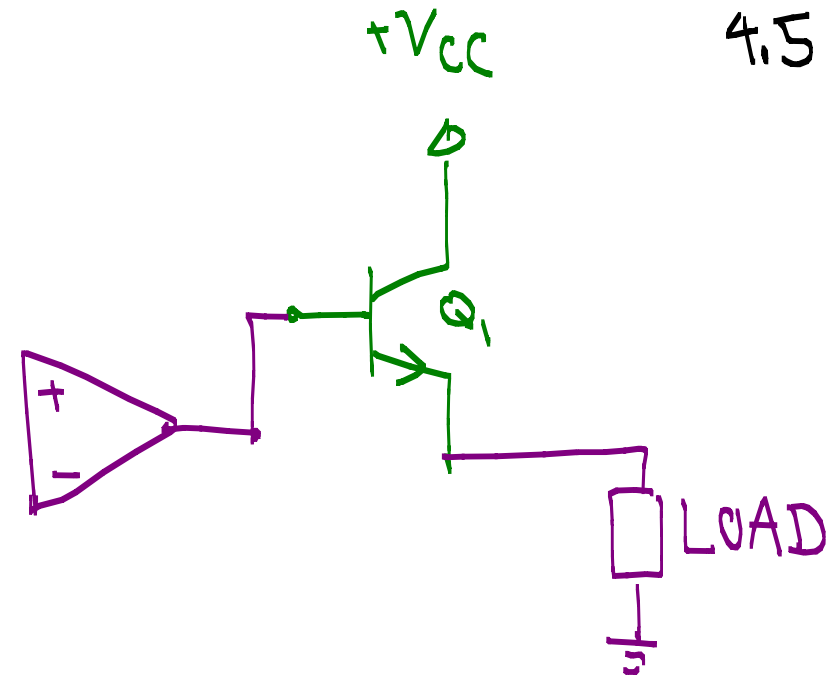
①



② Choose V_{CC}

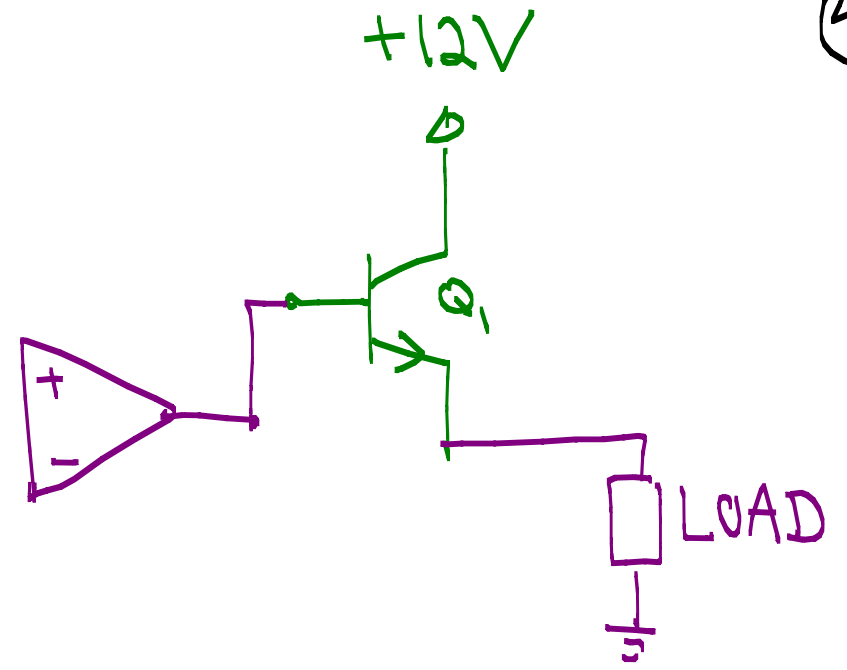
Make sure Q_1 _____ !

★ we want



③ Choose Transistor

Demanded
by circuit:



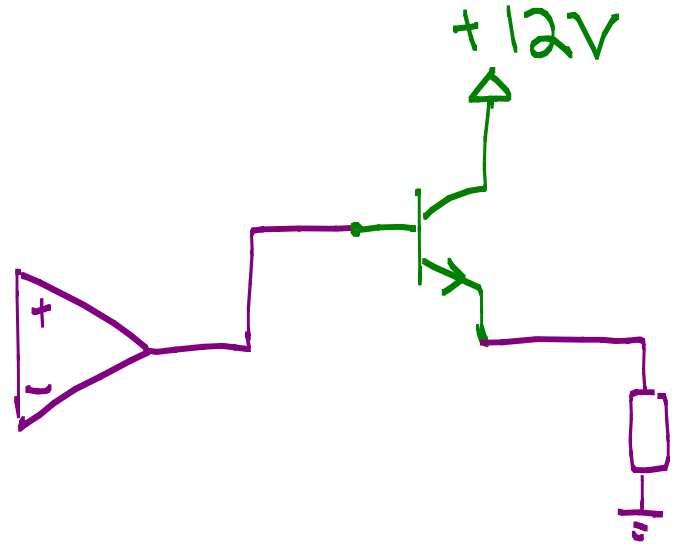
<u>Q₁</u>	<u>Max I_c</u>	<u>Max V_{CE}</u>	<u>P_{Rating}</u> (no HS)	<u>P_{Rating}</u> (w/HS)
2N3904				
2N4401				

④ Max op amp output OK?

See appendix:

Min β

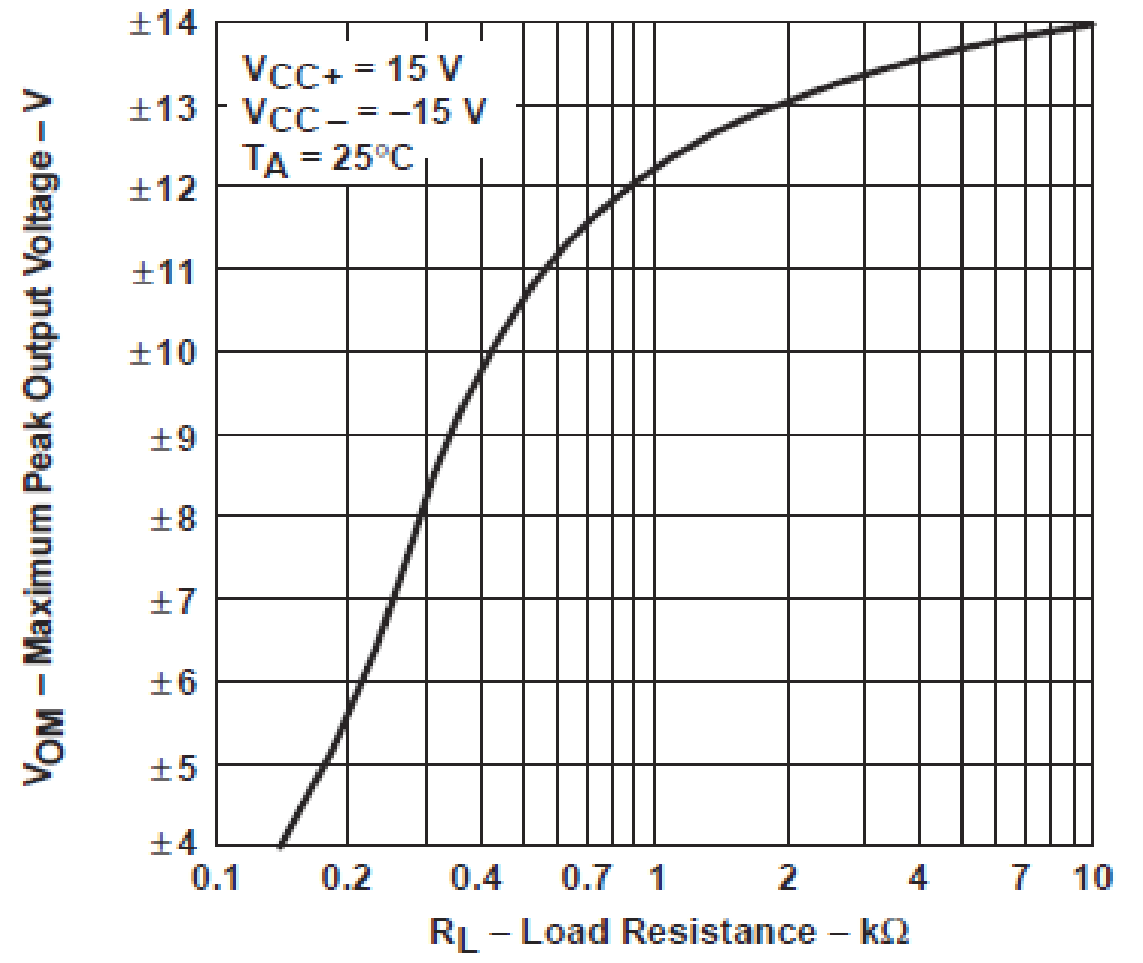
V_{BE}



Data sheet uses $V_{CC} = 15V$

MAXIMUM PEAK OUTPUT VOLTAGE VS LOAD RESISTANCE

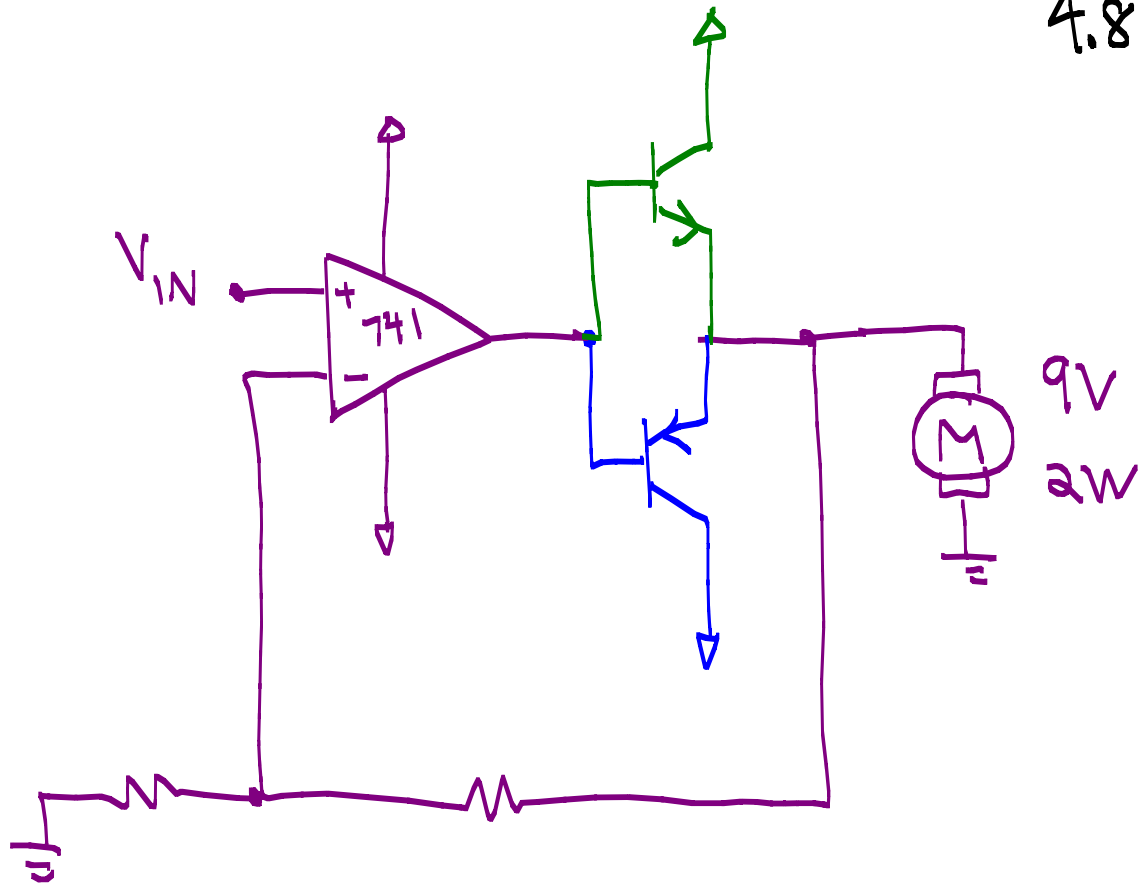
④.7



Q: Can op amp output

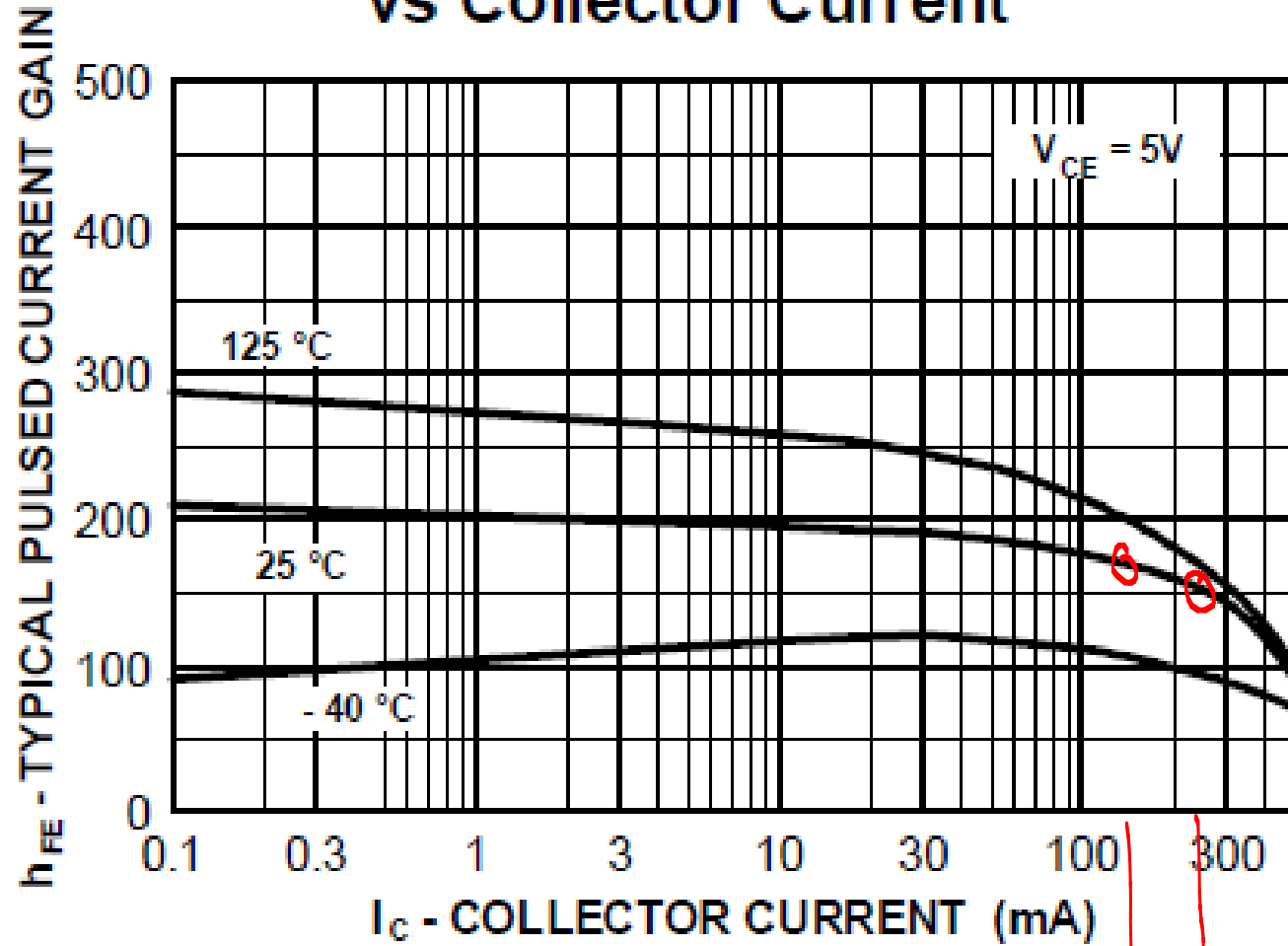
⑤ Compute heat sink:

★ Find Θ_{SA}



• Op amp feedback resistors?

Typical Pulsed Current Gain vs Collector Current



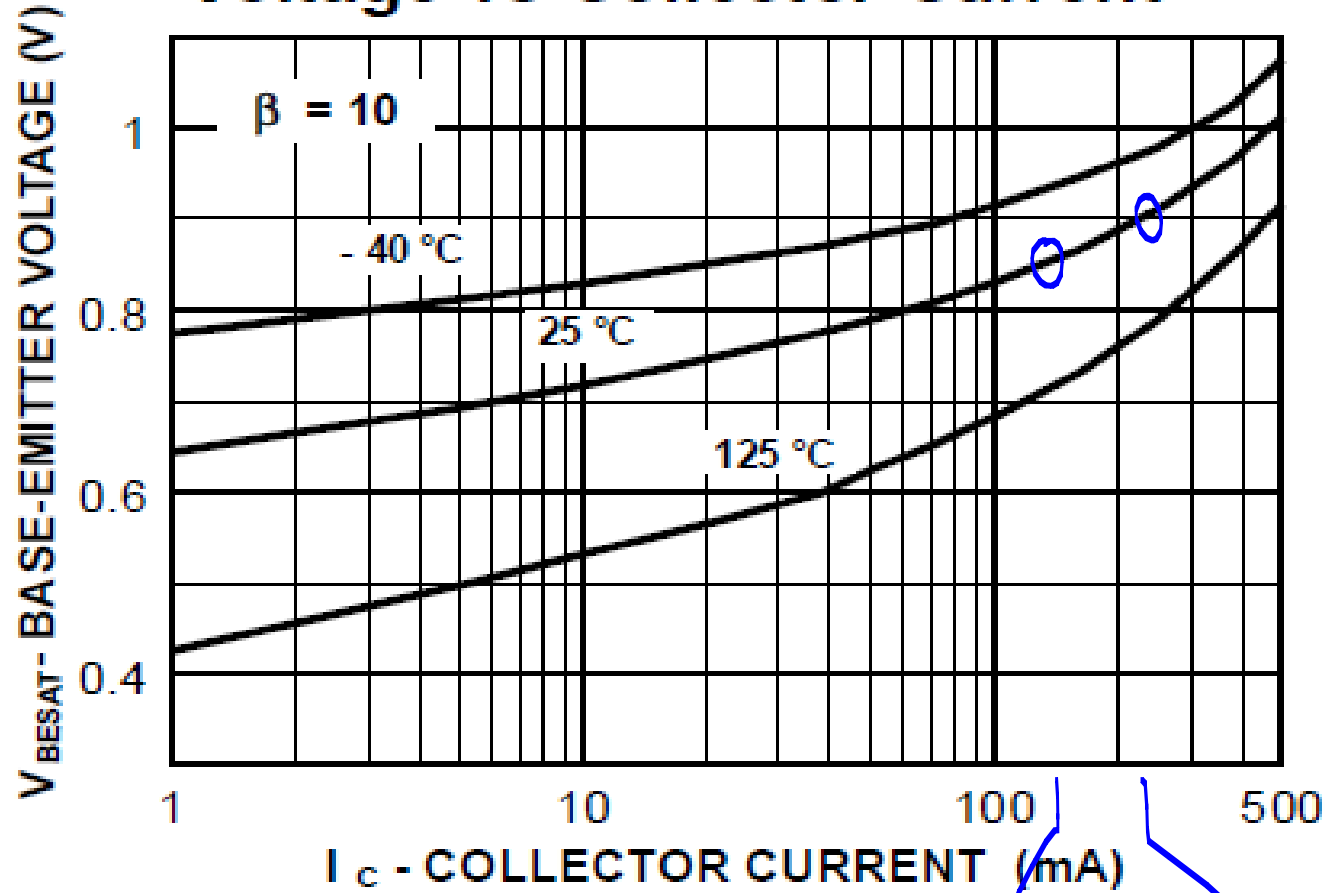
$$\frac{\beta_{typ}}{\beta_{min}}$$

150 mA

~222 mA

★ V_{BE} increases with I_c

Base-Emitter Saturation Voltage vs Collector Current



Typical V_{BE}
Max V_{BE}

150mA 222mA